STUDY GUIDE & ACTIVITIES

DISCUSS how the author uses DIALOGUE to create CHARACTER. SHOW EXAMPLES.
IDENTIFY how REFRAIN is used in the story.

COMPARE

Make a GRAPH or comparison CHART examining the DIFFERENCES and SIMILARITIES in this story and the AESOP FABLE ‘The Fox and the Grapes’.

CREATE your own classroom ‘Rube Goldberg’ invention. Refer to Margie’s ‘Teacher Resources’ links on her website.

DISCUSSION

Talk about the manner in which FOX speaks to the other animals. Discuss working as a team, problem-solving, leadership and behavior.

READER’S THEATER

Perform Margie’s FUN READER’S THEATER to develop FLUENCY, INFLECTION, and understanding character motivation.